

Nimi/Name: \_\_\_\_\_ Op.nro/Student number: \_\_\_\_\_

Email: \_\_\_\_\_ Huom! Voit vastata myös Suomeksi tähän tenttiin.

- 1) Check the correct bullet. Each correct answer gives  $+\frac{1}{2}$  points, each wrong  $-\frac{1}{2}$  points after four wrong ones. Empty bullets  $-\frac{1}{2}$  points. (Max 12 points).

The largest digit value in a redundant number system is at maximum $r-1$	<input type="radio"/> true	<input type="radio"/> false
Number system defines how the digits look like in the digit vector.	<input type="radio"/> true	<input type="radio"/> false
The conversion from one radix to another of the fractional part of a number always converges.	<input type="radio"/> true	<input type="radio"/> false
One possible sign extended version of a negative 9's complement number 923 ( $r=10$ ) is 9923.99.	<input type="radio"/> true	<input type="radio"/> false
Negative numbers can always be represented with the help of complementation constant $C$ in all number systems.	<input type="radio"/> true	<input type="radio"/> false
The terms MSB (Most Significant Bit) and LSB (Least Significant Bit) can only be used in a weighted number system.	<input type="radio"/> true	<input type="radio"/> false
The largest digit value in a non-canonical number system is at maximum $r+1$	<input type="radio"/> true	<input type="radio"/> false
10's complement number 877 is same as $-124$ in normal decimal representation.	<input type="radio"/> true	<input type="radio"/> false
ULP means the weight of the least significant digit.	<input type="radio"/> true	<input type="radio"/> false
The complementation constant for a seven-complement number is 64, if $n=2$ and $r=8$ .	<input type="radio"/> true	<input type="radio"/> false
Lookbehind borrow is used in the direct subtraction of unsigned numbers without complementing either operand.	<input type="radio"/> true	<input type="radio"/> false
It is possible to change a half-adder to a half-subtractor by only adding one inverter in an AND-gate input that forms the carry-out signal.	<input type="radio"/> true	<input type="radio"/> false
Carry-free additions can be performed with SD-number system and radix $r < 2$ .	<input type="radio"/> true	<input type="radio"/> false
The operation time of Carry-complete adder is independent of the operands.	<input type="radio"/> true	<input type="radio"/> false
Parallel-prefix adders save sum and carry bits separately.	<input type="radio"/> true	<input type="radio"/> false
Radix-4 lookbehind recoding produces correct results for 2-complement numbers without any specific correction steps.	<input type="radio"/> true	<input type="radio"/> false
2-bit lookbehind and 1-bit lookahead recoding yield the same maximum multiples of the multiplicand that should be added or subtracted from the partial product.	<input type="radio"/> true	<input type="radio"/> false
Multiplier recoding makes the operation time independent of the operands.	<input type="radio"/> true	<input type="radio"/> false
Braun multiplier is not suitable for 1's complement operands	<input type="radio"/> true	<input type="radio"/> false
Normalization ensures preserving as many significant digits as possible in division.	<input type="radio"/> true	<input type="radio"/> false
SRT-division results in SD quotient that must be converted to a conventional number.	<input type="radio"/> true	<input type="radio"/> false
Normalizing a floating point number means that only fractional numbers not larger than one must be used as the floating point numbers.	<input type="radio"/> true	<input type="radio"/> false
The same number range can be obtained in a 256-bit fixed-point number and an 8-bit floating-point number ( $r=2$ , mantissa 1 bits minimum).	<input type="radio"/> true	<input type="radio"/> false
With the same number of bits there are the same number of representable fixed and floating point numbers.	<input type="radio"/> true	<input type="radio"/> false

- 2) Perform addition  $X+Y$  using "conditional-sum"-principle into the following Table. Assume  $C_{in}=0$  for  $x_i+y_i$ . Show with arrows or by other means how do you obtain the sum and carry bits for the next step. (6p).

		$i$	7	6	5	4	3	2	1	0
	$X$	$x_i$	1	0	1	1	0	1	1	0
	$Y$	$y_i$	0	0	1	0	1	1	0	1
Step 1	$C_{in}=0$	s								
		c								
	$C_{in}=1$	s								
		c								
Step 2	$C_{in}=0$	s								
		c								
	$C_{in}=1$	s								
		c								
Step 3	$C_{in}=0$	s								
		c								
	$C_{in}=1$	s								
		c								
Sum										

- 3) Show block diagram of a 5 operand (five numbers are added at the same time), 8 bit carry save adder. Show bit widths of all blocks and components and signal lines between them. Explain the operation. (6 points)
- 4) Suppose 2's complement numbers. Let multiplicand be  $01011_2$  and multiplier be  $10110_2$ .
- Multiply the numbers (use partial product right shift method). (4 points)
  - Recode the multiplier with radix-2 Booth recoding method (1-bit scan, lookbehind recoding). (2 points)
  - Multiply the numbers with above recoding. (4 points)
- 5) Let there be floating-point numbers  $A=0.100000101100 \times 2^{0111}$  and  $B=0.110000010110 \times 2^{0001}$ , for which mantissa (12 bits) is an unsigned fraction  $0.5_{10} \leq m < 1_{10}$ . Calculate A-B with the help of following Table. Round the result using round-to-nearest-even method. Show all steps and explain the names and meaning of potential extra bits. For intermediate steps use max 15 bits for the operands. (8p)

A	B	borrow-in	A-B	borrow-out
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	0	1
1	0	0	1	0
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1